

MERRILL



FASTPITCH

2019 10 & Under Tournament Rules

Standard ASA rules apply with the following exceptions:

1. Age eligibility is based on January 1. Girls turning age 11 before January 1, 2019, are not eligible in this age bracket.
2. A team roster will consist of no more than fifteen players. Once a team begins the first game, no roster changes are allowed.
3. Windmill pitching is allowed – 35-foot mound.
4. ASA Pitching rules will be allowed.
5. Pitchers can pitch no more than three innings per game. One pitch thrown in an inning constitutes one inning pitched.
6. Two walks per inning allowed. Upon the 3rd walk being issued in an inning the coach will pitch.
7. Bunting is allowed, except when the coach is pitching.
8. No Infield Fly rule.
9. Base stealing is allowed, except home. No stealing home even if played upon. (If don't understand this rule, please ask for clarification prior to playing first game.) Player cannot leave the base until the ball crosses the plate. Player leaving early will be called out.
10. No appeal on a missed base – it is an automatic out to be called by the umpire at the end of the play.
11. If a team is ahead by 15+ runs after three innings or 10+ runs after four innings are complete, they will be declared the winner (excluding championship and consolation games)
12. No infield or batting practice before games on the playing fields.
13. Everyone on the game roster must be in the batting lineup. 10 players in the field; 10th player must be on outfield grass. Unlimited defensive substitutions. If player gets injured during the game you may skip her spot in the line up without penalty. Once player is skipped she may not reenter the current game.
14. A coin flip will determine the home team. Home team provides the official book and must report the final scores to the home plate umpire. ***Once bracket play begins the home team will be the higher seed, except for 3rd place and 1st place games will use a coin flip.***
15. Only the manager may discuss a decision with the umpire. All umpires will be treated with respect.
16. No metal spikes are allowed.
17. If a catcher or pitcher is on base, she can be replaced with a courtesy runner (the player who made the last out).
18. Merrill Fastpitch is not liable for injuries occurring during the tournament.
19. The tournament officials reserve the right to change the format of the tournament in the event of inclement weather. All decisions by the tournament officials are correct and final.
20. Games will consist of six innings with no inning starting after 75 minutes from the first pitch. An inning starts with the final out of the previous inning. The International Tie Breaking Rule will be implemented for any games that are tied after regulation.
21. Batter cannot run on a dropped third strike.
22. To determine seeding for bracket play, the following hierarchy is followed... 1) Win-loss percentage 2) Head to head match-up 3) Lowest runs given up in first 3 innings 4) Runs earned in first 3 innings per inning 5) Coin flip
23. Carry-ins are not allowed. Please utilize our concession stands.
24. Player birth certificate required upon request.

25. Dugouts will be decided by alphabetical order by using 1st letter of each teams name with the 1st letter getting 1st base side **Ex: Wausau vs Merrill, Merrill will be in 1st baseside dugout and Wausau will be in 3rd baseside** (if 1st letter the same use 2nd and so on)